

Tail call optimisation in C++

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sumall

```
long sumall( long n )  
{  
    return sumall_impl( 0, n );  
}
```

sumall_impl

```
long sumall_impl( long acc, long i )
{
    if( i == 0 ) {
        return acc; }
    } else {
        return sumall_impl(
            acc + i, i - 1 );
    }
}
```

Results for sumall 6

```
$ ./tail_call 6
sumall_impl
  sumall_impl
    sumall_impl
      sumall_impl
        sumall_impl
          sumall_impl
            sumall_impl
```

21

Results for sumall 300

```
$ ./tail_call 300
sumall_impl
  sumall_impl
    sumall_impl
      sumall_impl
        sumall_impl
          sumall_impl
<snip>
Segmentation fault
```

You can't do tail call optimisation in C++

- This would work in Scheme, D, others.
- You can't do it in C++.
 - Unless you write your own compiler
- ... or you **generate** C++

What would you generate?

tail_call

```
long tail_call( Ans_ptr call )
{
    while( call->tail_call_.get() )
    {
        call = (*call->tail_call_)();
    }
    return *( call->ret_val_ );
}
```


sumall_tc

```
long sumall_tc( long n )
{
    return tail_call(
        Ans_ptr( new TailCallOrAnswer(
            Tc_ptr( new FunctionTailCall(
                sumall_impl_tc, 0, n ) )
        ) ) );
}
```

```
Ans_ptr sumall_impl_tc( long acc, long i )
{
    if( i == 0 ) {
        return Ans_ptr(
            new TailCallOrAnswer( long_ptr(
                new long( acc ) ) ) );
    } else {
        return Ans_ptr(
            new TailCallOrAnswer(
                Tc_ptr( new FunctionTailCall(
                    sumall_impl_tc, acc + i,
                    i - 1 ) ) ) );
    }
}
```

Results for sumall_tc 300

```
$ ulimit -S -s 16
$ ./tail_call 300
sumall_impl_tc
sumall_impl_tc
sumall_impl_tc
<snip>
sumall_impl_tc
sumall_impl_tc
sumall_impl_tc
45150
```

Code

```
#include <memory>
#include <string>
#include <memory>
#include <string>

struct TailCallAnswer
typedef void (*tail_ptr)(TailCallAnswer *, int_ptr);

void print_indent( int indent, const std::string& msg_name )
{
    for( int i = 0; i < indent; ++i )
    {
        std::cout << " ";
    }
    std::cout << msg_name << std::endl;
}

struct FunctionTailCall
{
    int_ptr (*fn)() const; long lang; int i;
    long lang;
    int i;
    FunctionTailCall(
        int_ptr (*fn)() const, long lang, int i,
        long lang,
        int i );
    ~FunctionTailCall()
    {
        if ( m_i )
        {
            m_ptr( *m_ptr )
            << m_i;
        }
    }
    FunctionTailCall( const FunctionTailCall& other )
    {
        m_ptr( other.m_ptr )
        << other.m_lang;
        m_i( other.m_i )
        << other.m_indent;
    }
};

int_ptr answerTail()
{
    return fn( m_ptr, m_lang, m_i );
}

typedef void (*lang_ptr)(FunctionTailCall *, int_ptr);
typedef void (*lang_ptr)(long lang_ptr);

struct TailCallAnswer
{
    int_ptr tail_ptr;
    long_ptr ret_ptr;
    TailCallAnswer( int_ptr tail_ptr )
    : tail_ptr( tail_ptr )
    {
        m_ptr( tail_ptr );
    }
    TailCallAnswer( long_ptr ret_ptr )
    : tail_ptr( NULL )
    : m_ptr( ret_ptr )
    {
    }
    TailCallAnswer( const TailCallAnswer& other )
    : tail_ptr( new FunctionTailCall( *other.tail_ptr ) )
    : m_ptr( new long_ptr( *other.ret_ptr ) )
    {
    }
};

int_ptr sumAll_tail_rec( long acc, long i, int indent )
{
    if ( i == 0 )
    {
        return acc_ptr;
    }
    new TailCallAnswer( lang_ptr( new long( acc ) ) );
    return acc_ptr;
    new TailCallAnswer( int_ptr(
        sumAll_tail_rec, acc = i, i - 1, indent ) );
}

long tail_call( int_ptr acc )
{
    while( acc != tail_call( acc ) )
    {
        acc = ( *tail_ptr ) acc;
    }
    return * acc_ptr;
}

long sumAll_rec( long n )
{
    return tail_call( int_ptr(
        new TailCallAnswer(
            int_ptr( new FunctionTailCall( sumAll_tail_rec, 1, n, 0 ) ) ) );
}

long sumAll_lang( long acc, long i, int indent )
{
    print_indent( indent, "sumAll_lang" );
    if ( i == 0 )
    {
        return acc;
    }
    return sumAll_lang( acc = i, i - 1, indent + 1 );
}

long sumAll( long n )
{
    return sumAll_lang( 1, n, 0 );
}

int main()
{
    std::cout << sumAll( 100 ) << std::endl;
    std::cout << sumAll_rec( 100 ) << std::endl;
}
```